

Davenham Church of England Primary School

“Working Together, Playing Together, Serving God and Serving Others”

Overview of the Primary Curriculum

Based on National Curriculum published in September
2013

This document contains 6 sheets, each of which presents an outline of the content of the new National Curriculum from 2014

Core subjects (English, Maths & Science) are presented in a year-by-year format, based on the outlines given in the National Curriculum.

All other subjects are presented in two-year sections, dividing KS2 into Lower and Upper Key Stages.

It should be noted that it is only statutorily required to cover each Key Stage's content by the end of the key stage. It is for schools to decide on the most appropriate ordering for their situations.

At Davenham the Foundation Subjects for Year 1 and 2 and Year 3 and 4 are taught as part of a rolling programme.

**Further details can be obtained from the Headteacher
Mrs Joanne Hyslop**



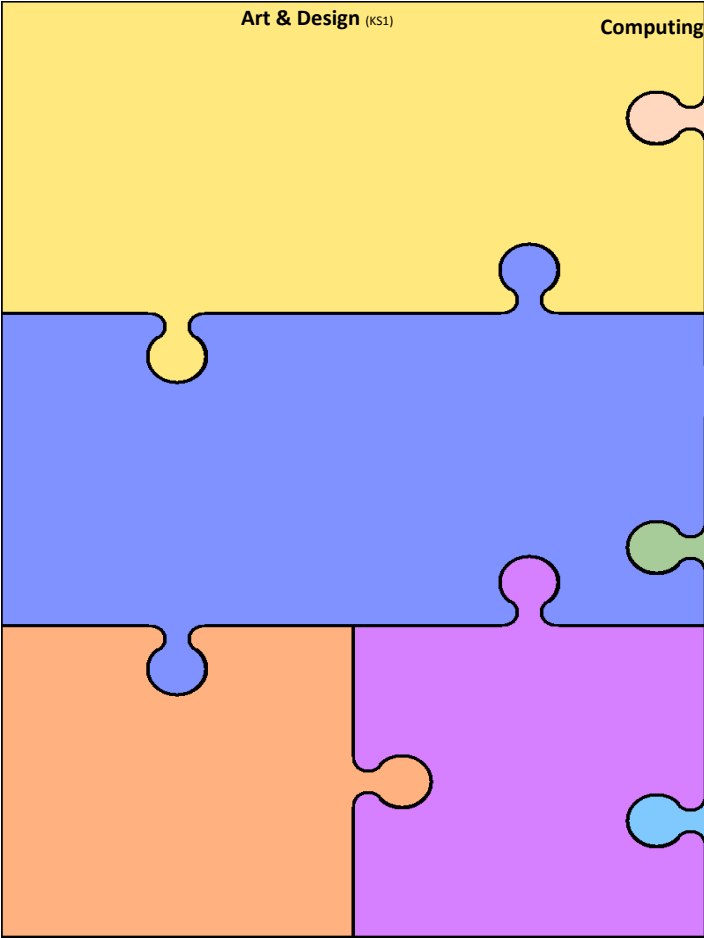
Curriculum Overview for Year 1

Reading

Writing

English

Grammar



•Match graphemes for all phonemes •Name letters of the alphabet

•Leave spaces between words

• Use a range of materials

Understand use of algorithms

- Read accurately by blending sounds
- Read words with very common suffixes
- Read contractions & understand purpose
- Read phonics books aloud
- Link reading to own experiences
- Join in with predictable phrases
- Discuss significance of title & events
- Make simple predictions

Number/Calculation

- Count to / across 100
- Count in 1s, 2s, 5s and 10s
- Identify 'one more' and 'one less'
- Read & write numbers to 20
- Use language, e.g. 'more than', 'most'
- Use +, - and = symbols
- Know number bonds to 20
- Add and subtract one-digit and two-digit numbers to 20, including zero
- Solve one-step problems, including simple arrays

Science

Biology

- Spell very common 'exception' words
- Spell days of the week
- Use very common prefixes & suffixes
- Form lower case letters correctly
- Form capital letters & digits
- Compose sentences orally before writing
- Read own writing to peers or teachers

Mathematics

Geometry & Measures

- Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest
- Begin to measure length, capacity, weight
- Recognise coins & notes
- Use time & ordering vocabulary
- Tell the time to hour/half-hour
- Use language of days, weeks, months & years
- Recognise & name common 2-d and 3-d shapes
- Order & arrange objects

Key Concepts

- Begin to use basic punctuation: . ? !
 - Use capital letters for proper nouns.
 - Use common plural & verb suffixes
- #### Speaking & Listening
- Listen & respond appropriately
 - Ask relevant questions
 - Maintain attention & participate

- Describe position & movement, including half and quarter turns

Fractions

- Recognise & use $\frac{1}{2}$ & $\frac{1}{4}$

History (KS1)

-

Use drawing, painting and sculpture

- Develop techniques of colour, pattern, texture, line, shape, form and space
- Learn about range of artists, craftsmen and designers

Design & Technology (KS1)

- Design purposeful, functional & appealing products
- Generate, model & communicate ideas
- Use range of tools & materials to complete practical tasks
 - Evaluate existing products & own ideas
- Build and improve structure & mechanisms
- Understand where food comes from

Modern

Languages

Not required at KS1

-

Write & test simple programs

- Use logical reasoning to make predictions
- Organise, store, retrieve & manipulate data
- Communicate online safely and respectfully
- Recognise uses of IT outside of school

Geography (Y1)

- Name & locate the four countries and capital cities of the United Kingdom using atlases & globes
- Identify seasonal / daily weather patterns in the UK and the location of hot and cold areas of the world
- Use basic geographical vocabulary to refer to local & familiar features
- Use four compass directions & simple vocab

Music (KS1)

- Sing songs
- Play tuned & untuned instruments musically
 - Listen & understand live and recorded music
 - Make and combine sounds musically

- Identify basic plants
- Identify basic plant parts (roots, leaves, flowers, etc.)
- Identify & compare common animals
- Identify & name basic body parts

Chemistry

- Distinguish between objects & materials
- Identify & name common materials
- Describe simple properties of some materials
- Compare & classify materials

Physics

- Observe weather associated with changes of season

- Changes in living memory (linked to aspects of national life where appropriate)

Key Individuals

- Lives of significant historical figures, including comparison of those from different periods
- Significant local people

Key Events

- e.g. Bonfire night
- Events of local importance

Physical

Education (KS1)

Religious

Education

- Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement
- *Swimming proficiency at 25m (KS1 or KS2)*

Diocesan Scheme of Work

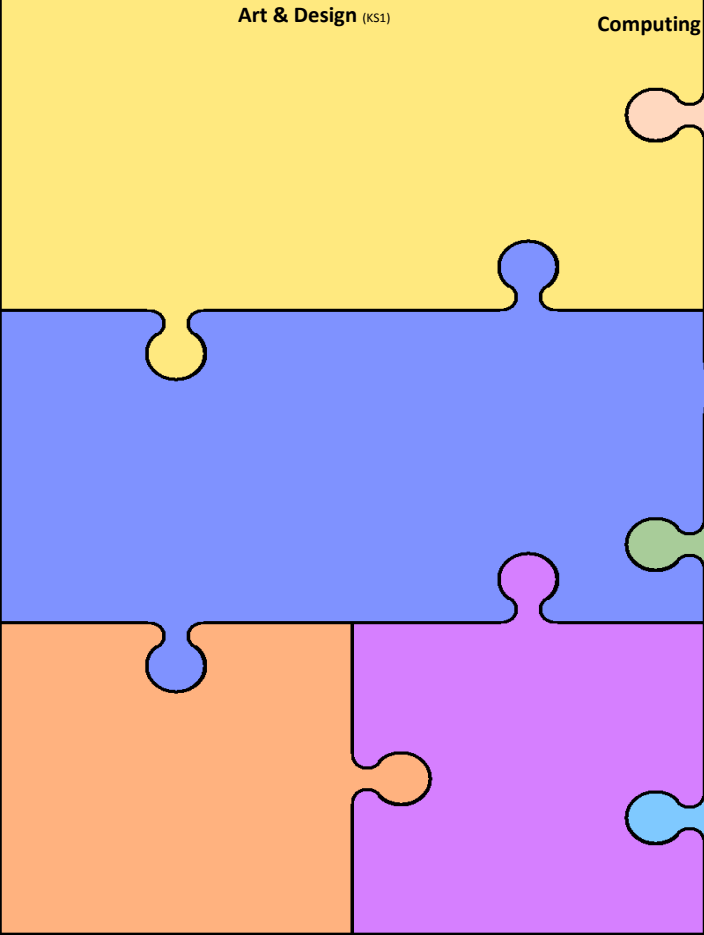
Curriculum Overview for Year 2

Reading

Writing

English

Grammar



- Develop phonics until decoding secure

- Spell by segmenting into phonemes
- Use . ! ? , and '
- Learn to spell common 'exception'
- Use simple conjunctions
-

Use a range of materials

- Use drawing, painting and sculpture
-

Understand use of algorithms

- Write & test simple programs

•Read common suffixes

words

•Begin to expand

•

Develop techniques of colour, pattern, texture,

•

Use logical reasoning to make

•Read & re-read phonic-appropriate •Spell using common suffixes, etc.

noun phrases

line, shape, form and space

predictions

books

- Read common 'exception' words
- Discuss & express views about fiction, non-fiction & poetry
- Become familiar with & retell

•Use appropriate size letters & spaces

- Develop positive attitude & stamina for writing
- Begin to plan ideas for writing

•Use some features of standard English

Speaking & Listening

- Articulate & Justify answers
- Initiate & respond to comments

- Learn about range of artists, craftsmen and designers

- Organise, store, retrieve & manipulate data
- Communicate online safely and respectfully
- Recognise uses of IT outside of school

stories

•Record ideas sentence-by-sentence •Use spoken language to develop

- Ask & answer questions; make predictions
- Begin to make inferences

Number/Calculation

- Make simple additions & changes after proof-reading

Mathematics

Geometry & Measures

Fractions

understanding

Design & Technology (KS1)

- Design purposeful, functional & appealing products
- Generate, model & communicate ideas
- Use range of tools & materials to

Geography (Y2)

- Name & locate world's continents and oceans
- Compare local area to a non-European country
- Use basic vocabulary to describe a less familiar

- Know 2, 5, 10x tables
- Begin to use place value (T/U)
- Count in 2s, 3s, 5s & 10s
- Identify, represent & estimate numbers
- Compare / order numbers, inc. < > =
- Write numbers to 100
- Know number facts to 20 (+ related to 100)
- Use x and ÷ symbols
- Recognise commutative property of multiplication

Science
Biology

- Know and use standard measures
- Read scales to nearest whole unit
- Use symbols for £ and p and add/subtract simple sums of less than £1 or in pounds
- Tell time to the nearest 5 minutes
- Identify & sort 2-d & 3-d shapes
- Identify 2-d shapes on 3-d surfaces
- Order and arrange mathematical objects
- Use terminology of position & movement

Key Concepts

- Find and write simple fractions
 - Understand equivalence of e.g. $\frac{2}{4} = \frac{1}{2}$
- Data**
- Interpret simple tables & pictograms
 - Ask & answer comparison questions
 - Ask & answer question about totalling

History (KS1)

- Evaluate existing products & own ideas
- Build and improve structure & mechanisms
- Understand where food comes from

Modern Languages

Not required at KS1

- area
- Use aerial images and other models to create simple plans and maps, using symbols
 - Use simple fieldwork and observational skills to study the immediate environment

Music (KS1)

- Sing songs
- Play tuned & untuned instruments musically
 - Listen & understand live and recorded music
 - Make and combine sounds musically

- Differentiate living, dead and non-living
- Growing plants (water, light, warmth)
- Basic needs of animals & offspring
- Simple food chains & habitats

Chemistry

- Identify and compare uses of different materials
- Compare how things move on different surfaces

- Changes in living memory (linked to aspects of national life where appropriate)

Key Individuals

- Lives of significant historical figures, including comparison of those from different periods
- Significant local people

Key Events

- e.g. Bonfire night
- Events of local importance

Physical

Education (KS1)

Religious

Education

- Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement
- *Swimming proficiency at 25m (KS1 or KS2)*

Diocesan Scheme of Work

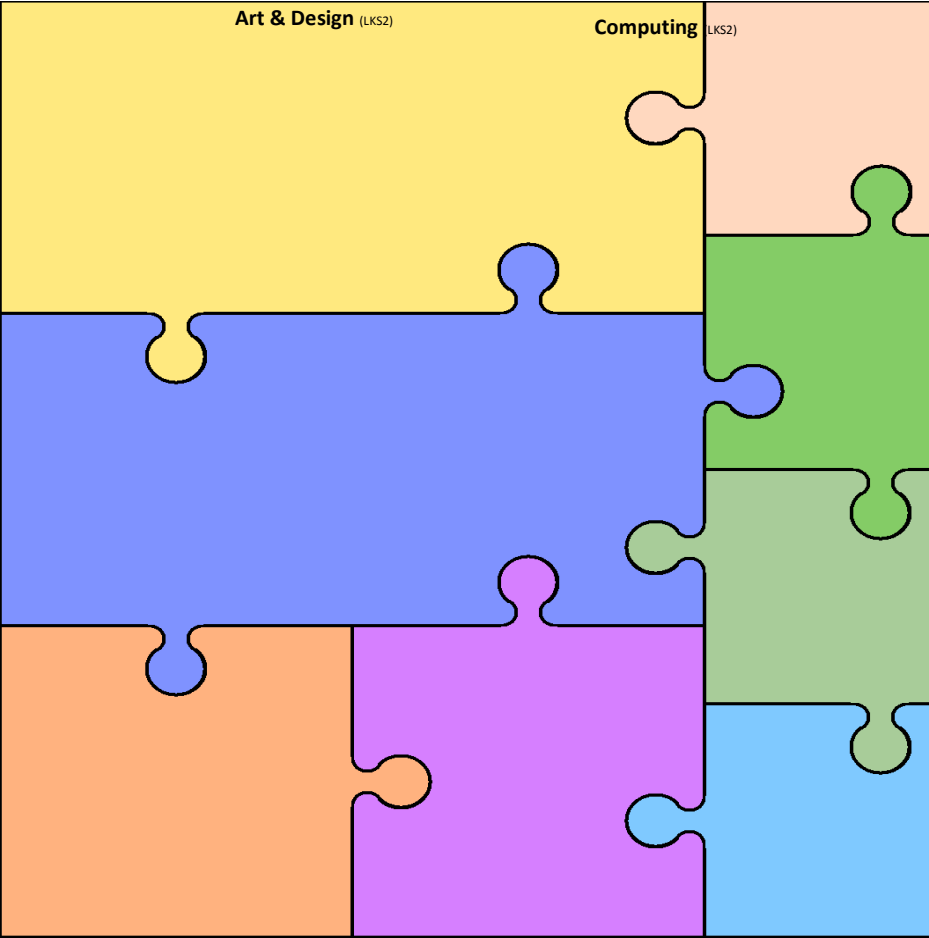
Curriculum Overview for Year 3

Reading

Writing

English

Grammar



•Use knowledge to read 'exception' •Use prefixes & suffixes in spelling

•Use range of conjunctions

Use sketchbooks to collect, record and evaluate

Design & write programs to achieve specific

words

•Use dictionary to confirm spellings •Use perfect tense

ideas

goals, including solving problems

- Read range of fiction & non-fiction
- Write simple dictated sentences
- Use dictionaries to check meaning
- Use handwriting joins appropriately
- Prepare poems & plays to perform
- Plan to write based on familiar

- Use range of nouns & pronouns
- Use time connectives

Improve mastery of techniques such as drawing, painting and sculpture with varied materials

- Use logical reasoning
- Understand computer networks

- Check own understanding of reading
- Draw inferences & make predictions

- forms
- Rehearse sentences orally for writing
 - Use varied rich vocabulary

- Introduce speech punctuation
 - Know language of clauses
- Speaking & Listening**
- Give structured descriptions
 -

- Learn about great artists, architects & designers

- Use internet safely and appropriately
- Collect and present data appropriately

•Retrieve & record information from •Create simple settings & plot

•Participate activity in conversation

- non-fiction books
- Discuss reading with others

Number/Calculation

- Learn 3, 4 & 8x tables
- Secure place value to 100

- Assess effectiveness of own and others' writing

Mathematics

Geometry & Measures

- Measure & calculate with metric measures

Fractions & decimals

- Use & count in tenths
- Recognise, find & write fractions

- Consider & evaluate different viewpoints

Design & Technology (LKS2)

- Use research & criteria to develop products which are fit for purpose
- Use annotated sketches and prototypes to explain ideas
- Evaluate existing products and improve own work

Geography (LKS2)

- Locate world's countries, focussing on Europe & Americas focus on key physical & human features
- Study a region of the UK (not local area)
- Use 8 points of compass, symbols & keys
- Describe & understand climate, rivers,

•Mentally add & subtract units, tens •Measure simple perimeter

•Recognise some equivalent
•

Use mechanical systems in own work

mountains, volcanoes, earthquakes,

or hundreds to numbers of up to 3 digits

- Written column addition &

•Add/subtract using money in context

- Use Roman numerals up to XII;

fractions

- Add/subtract fractions up to <1

- Order fractions with common

•

Understand seasonality; prepare & cook mainly savoury dishes

settlements, trade links, etc.

- Use fieldwork to observe, measure & record

subtraction
•Solve number problems, including

tell time
•Calculate using simple time

denominator
Data

Modern

Languages (LKS2) **Music** (LKS2)

multiplication & simple division
and missing number problems
•Use commutativity to help
calculations

Science

problems
•Draw 2-d / Make 3-d shapes
•Identify and use right angles
•Identify horizontal, vertical,
perpendicular and parallel lines

•Interpret bar charts
& pictograms

History

•

Listen & engage

- Ask & answer questions
- Speak in sentences using familiar vocabulary
- Develop appropriate pronunciation
- Show understanding of words & phrases
- Appreciate stories, songs, poems & rhymes

•

Use voice & instruments
increasing accuracy, control
and expression

with

- Improvise & compose music
- Listen with attention to detail
- Appreciate wide range of live & recorded

Biology

- Plants, incl. parts, lifecycle and requirements for life
- Animals: skeletons & nutrition

Chemistry

- Classification of rock types
- Simple understanding of fossilisation

Physics

- Sources of light; shadows & reflections
- Simple forces, including magnetism

British History (taught chronologically)

- Stone Age to Iron Age Britain, including:
 - hunter-gatherers and early farmers*
 - Bronze age religion, technology & travel*
 - Iron age hill forts*

Broader History Study

- A local history study, e.g.
 - A depth study linked to a studied period*
 - A study over a period of time*
 - A post-1066 study of relevant local history*
-

Broaden vocabulary

Physical

- Use running, jumping, catching and throwing in isolation and in combination
- Play competitive games, modified as appropriate
- Develop flexibility & control in gym, dance & athletics
- Compare performances to achieve personal bests
- *Swimming proficiency at 25m (KS1 or KS2)*

Education (LKS2)

music

- Begin to develop understanding of history

Religious

Education

Diocesan Scheme of Work

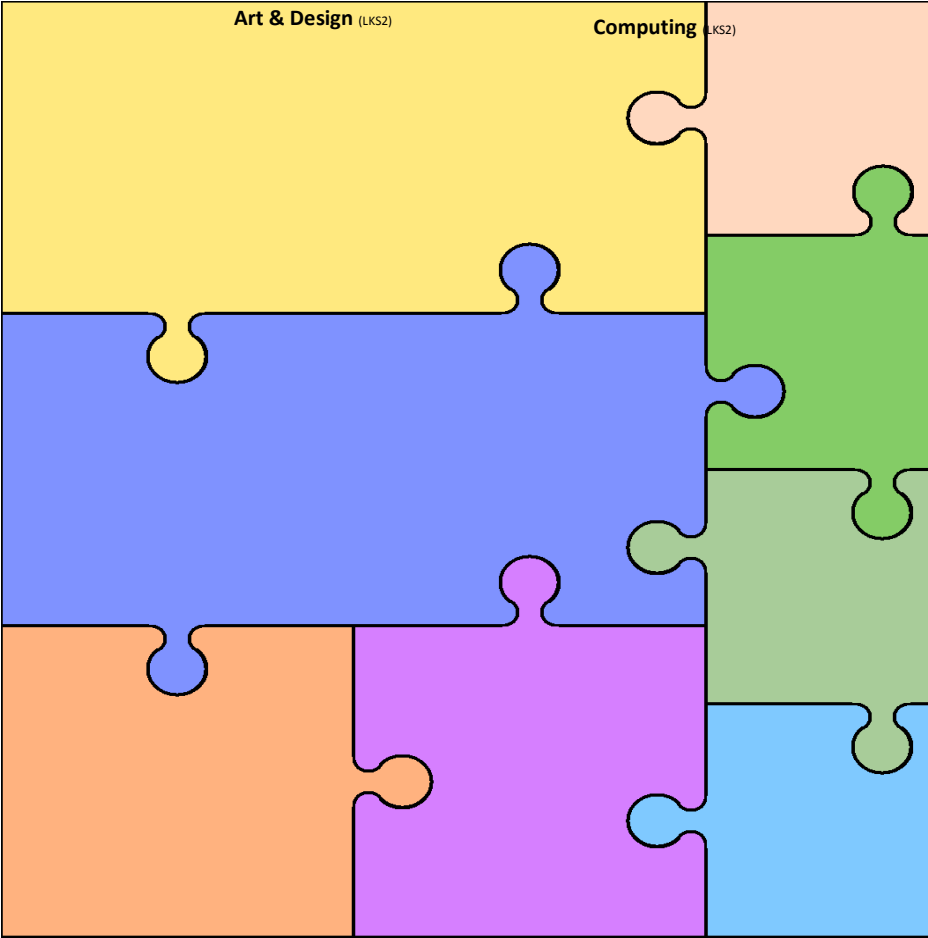
Curriculum Overview for Year 4

Reading

Writing

English

Grammar



- Secure decoding of unfamiliar words
- Read for a range of purposes
- Retell some stories orally
- Discuss words & phrases that capture the imagination
- Identify themes & conventions
- Retrieve & record information
- Make inferences & justify predictions
- Recognise a variety of forms of poetry
- Identify & summarise ideas

- Correctly spell common homophones
- Increase regularity of handwriting
- Plan writing based on familiar forms
- Organise writing into paragraphs
- Use simple organisational devices
- Proof-read for spelling & punctuation errors
- Evaluate own and others' writing
- Read own writing aloud

- Use wider range of conjunctions
- Use perfect tense appropriately
- Select pronouns and nouns for clarity
- Use & punctuate direct speech
- Use commas after front adverbials
- Speaking & Listening**
- Articulate & justify opinions
- Speak audibly in Standard English
 - Gain, maintain & monitor interest of listeners

Use sketchbooks to collect, record and evaluate ideas

- Improve mastery of techniques such as drawing, painting and sculpture with varied materials
- Learn about great artists, architects & designers

Design & write programs to achieve specific goals, including solving problems

- Use logical reasoning
- Understand computer networks
- Use internet safely and appropriately
- Collect and present data appropriately

Number/Calculation

- Know all tables to 12 x 12
- Secure place value to 1000
- Use negative whole numbers
- Round numbers to nearest 10, 100 or 1000
- Use Roman numerals to 100 (C)
- Column addition & subtraction up to 4 digits
- Multiply & divide mentally
- Use standard short multiplication

Mathematics

- Geometry & Measures** Compare 2-d shapes, including quadrilaterals & triangles
- Find area by counting squares
- Calculate rectangle perimeters
- Estimate & calculate measures
- Identify acute, obtuse & right angles
- Identify symmetry
- Use first quadrant coordinates
- Introduce simple translations
- Data**
- Use bar charts, pictograms & line graphs

Fractions & decimals

- Recognise tenths & hundredths
- Identify equivalent fractions
- Add & subtract fractions with common denominators
- Recognise common equivalents
- Round decimals to whole numbers
- Solve money problems

Science

History

Design & Technology (LKS2)

- Use research & criteria to develop products which are fit for purpose
- Use annotated sketches and prototypes to explain ideas
- Evaluate existing products and improve own work
- Use mechanical systems in own work
- Understand seasonality; prepare & cook mainly savoury dishes

Modern

- Listen & engage
- Ask & answer questions
- Speak in sentences using familiar vocabulary
- Develop appropriate pronunciation
- Show understanding of words & phrases

Languages (LKS2)

Geography (LKS2)

- Locate world's countries, focussing on Europe & Americas focus on key physical & human features
- Study a region of the UK (not local area)
- Use 8 points of compass, symbols & keys
- Describe & understand climate, rivers, mountains, volcanoes, earthquakes, water cycle, settlements, trade links, etc.
- Use fieldwork to observe, measure & record

Music (LKS2)

- Use voice & instruments with increasing accuracy, control and expression
- Improvise & compose music
- Listen with attention to detail
- Appreciate wide range of live & recorded

Biology

- Classify living things
- Digestive system & teeth
- Food chains

Chemistry

- Changes of state
- The water cycle

Physics

- Sound as vibrations
- Electricity: simple circuits & conductors

British History (taught chronologically)

- Roman Empire & impact on Britain:
 - *Julius Caesar's attempted invasion*
 - *Roman Empire & successful invasion*
 - *British resistance, e.g. Boudicca*
 - *Romanisation of Britain*

Broader History Study

- Earliest ancient civilisations, i.e.
 - *Ancient Sumer;*
 - *Indus Valley;*
 - *Ancient Egypt;* or
 - *Shang Dynasty of Ancient China*
-

Appreciate stories, songs, poems & rhymes

- Broaden vocabulary

Physical

- Use running, jumping, catching and throwing in isolation and in combination
- Play competitive games, modified as appropriate
- Develop flexibility & control in gym, dance & athletics
- Compare performances to achieve personal bests
- *Swimming proficiency at 25m (KS1 or KS2)*

Education (LKS2)

music

- Begin to develop understanding of history

Religious**Education**

Diocesan Scheme of Work

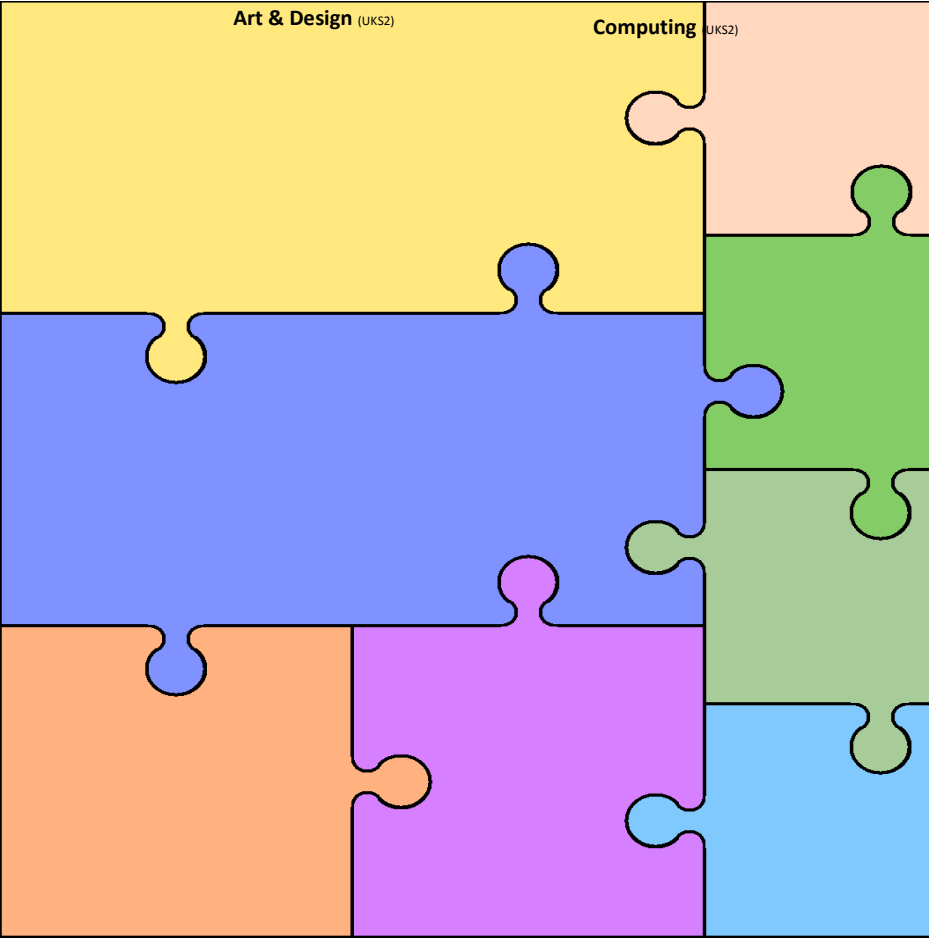
Curriculum Overview for Year 5

Reading

Writing

English

Grammar



•Apply knowledge of morphology & •Secure spelling, inc. homophones,

•Use expanded noun phrases

Use sketchbooks to collect, record, review, revisit

Design & write programs to solve problems

etymology when reading new words

prefixes, silent letters, etc.
•Use a thesaurus

•Use modal & passive verbs
•Use relative clauses

& evaluate ideas

- Improve mastery of techniques such as drawing,
-

Use sequences, repetition, inputs, variables and outputs in programs

•Reading & discuss a broad range of •Legible, fluent handwriting

•Use commas for clauses

painting and sculpture with varied materials

genres & texts
•Identifying & discussing themes

•Plan writing to suit audience & purpose

•Use brackets, dashes & commas for parenthesis

• Learn about great artists, architects & designers

Detect & correct errors in programs
• Understand uses of networks for collaboration

•Make recommendations to others •Develop character, setting and

Speaking & Listening

& communication

•Learn poetry by heart

atmosphere in narrative

•Give well-structured explanations

•Draw inference & make predictions •Use organisational & presentational •Command of Standard English

• Be discerning in evaluating digital content

- Discuss authors' use of language
- Retrieve & present information from non-fiction texts.
- Formal presentations & debates

- features
- Use consistent appropriate tense
 - Proof-reading
 - Perform own compositions

- Consider & evaluate different viewpoints
- Use appropriate register

Design & Technology (UKS2)

- Use research & criteria to develop products which are fit for purpose and aimed at specific groups
- Use annotated sketches, cross-section diagrams & computer-aided design
 - Analyse & evaluate existing

Geography (UKS2)

- Name & locate counties, cities, regions & features of UK
- Understand latitude, longitude, Equator, hemispheres, tropics, polar circles & time zones
- Study a region of Europe, and of the Americas

Mathematics

Number/Calculation

Geometry & Measures

Fractions

- Secure place value to 1,000,000
- Use negative whole numbers in context
- Use Roman numerals to 1000 (M)
- Use standard written methods for all four operations
- Confidently add & subtract mentally
- Use vocabulary of prime, factor & multiple
- Multiply & divide by powers of ten
- Use square and cube numbers

Science

- Convert between different units
- Calculate perimeter of composite shapes & area of rectangles
- Estimate volume & capacity
- Identify 3-d shapes
- Measure & identify angles
- Understand regular polygons
- Reflect & translate shapes **Data**
- Interpret tables & line graphs
- Solve questions about line graphs

- Compare & order fractions
- Add & subtract fractions with common denominators, with mixed numbers
- Multiply fractions by units
- Write decimals as fractions
- Order & round decimal numbers
- Link percentages to fractions & decimals

History

- products and improve own work
 - Use mechanical & electrical systems in own products, including programming
- Cook savoury dishes for a healthy & varied diet

Modern Languages (UKS2)

- Listen & engage
- Engage in conversations, expressing opinions
- Speak in simple language & be understood
- Develop appropriate pronunciation
- Present ideas & information orally
- Show understanding in simple reading
- Adapt known language to create new ideas
-

- Understand biomes, vegetation belts, land use, economic activity, distribution of resources, etc.
- Use 4- and 6-figure grid references on OS maps
- Use fieldwork to record & explain areas

Music (UKS2)

- Perform with control & expression solo & in ensembles
- Improvise & compose using dimensions of music
- Listen to detail and recall aurally
- Use & understand basics of staff notation

Biology

- Life cycles of plants & animals (inc. mammal, insect, bird, amphibian)
- Describe changes as humans develop & mature

Chemistry

- Classify materials according to a variety of properties
- Understand mixtures & solutions
- Know about reversible changes; identify irreversible

Physics

- Understand location and interaction of Sun, Earth & Moon
- Introduce gravity, resistance & mechanical forces

British History (taught chronologically)

- Anglo-Saxons & Vikings, including:
 - Roman withdrawal from Britain; Scots invasion
 - Invasions, settlements & kingdoms
 - Viking invasions; Danegald
 - Edward the Confessor

Broader History Study

- Ancient Greece, i.e.
 - A study of Greek life and achievements and their influence on the western world
-

Describe people, places & things

- Understand basic grammar, e.g. gender

Physical

- Use running, jumping, catching and throwing in isolation and in combination
- Play competitive games, applying basic principles
- Develop flexibility & control in gym, dance & athletics
- Take part in Outdoor & Adventurous activities
- Compare performances to achieve personal bests
- Swimming proficiency at 25m (KS1 or KS2)
-

Education (UKS2)

Religious

Education

Develop an understanding of the history of music, including great musicians & composers

Diocesan Scheme of Work

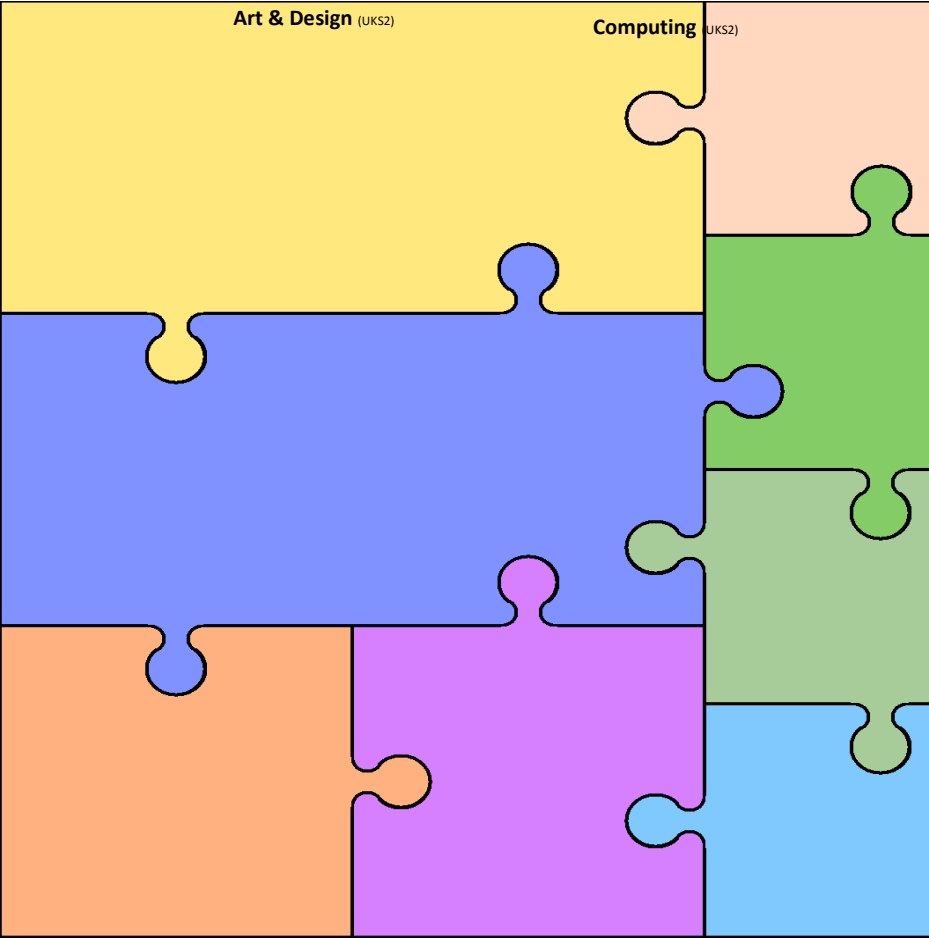
Curriculum Overview for Year 6

Reading

Writing

English

Grammar



- Read a broad range of genres
- Recommend books to others
- Make comparisons within/across books
- Support inferences with evidence
- Summarising key points from texts
- Identify how language, structure, etc. contribute to meaning
- Discuss use of language, inc. figurative
- Discuss & explain reading, providing reasoned justifications for views

- Use knowledge of morphology & etymology in spelling
- Develop legible personal handwriting style
- Plan writing to suit audience & purpose; use models of writing
- Develop character & setting in narrative
- Select grammar & vocabulary for effect
- Use a wide range of cohesive devices
- Ensure grammatical consistency

- Use appropriate register/ style
 - Use the passive voice for purpose
 - Use features to convey & clarify meaning
 - Use full punctuation
 - Use language of subject/object
- Speaking & Listening**
- Use questions to build knowledge
 - Articulate arguments & opinions
 - Use spoken language to speculate, hypothesise & explore
 - Use appropriate register & language

- Use sketchbooks to collect, record, review, revisit & evaluate ideas
- Improve mastery of techniques such as drawing, painting and sculpture with varied materials
- Learn about great artists, architects & designers

- Design & write programs to solve problems
- Use sequences, repetition, inputs, variables and outputs in programs
 - Detect & correct errors in programs
 - Understand uses of networks for collaboration & communication
 - Be discerning in evaluating digital content

Number/Calculation

- Secure place value & rounding to 10,000,000, including negatives
- All written methods, including long division
- Use order of operations (not

Mathematics

Geometry & Measures

- Confidently use a range of measures & conversions
- Calculate area of triangles / parallelograms
- Use area & volume formulas
- Classify shapes by properties

Fractions, decimals & percentages

- Compare & simplify fractions
- Use equivalents to add fractions
- Multiply simple fractions
- Divide fractions by whole numbers
- Solve problems using decimals &
 -

Design & Technology (UKS2)

- Use research & criteria to develop products which are fit for purpose and aimed at specific groups
- Use annotated sketches, cross-section diagrams & computer-aided design
- Analyse & evaluate existing products and improve own work
- Use mechanical & electrical systems in own products, including programming
- Cook savoury dishes for a healthy & varied diet
 -

Geography (UKS2)

- Name & locate counties, cities, regions & features of UK
- Understand latitude, longitude, Equator, hemispheres, tropics, polar circles & time zones
- Study a region of Europe, and of the Americas
- Understand biomes, vegetation belts, land use, economic activity, distribution of resources, etc.
- Use 4- and 6-figure grid references on OS maps
- Use fieldwork to record & explain areas

indices)

•Know and use angle rules

percentages

Modern

Languages (UKS2) **Music** (UKS2)

- Identify factors, multiples & primes
- Translate & reflect shapes, using
- Use written division up to 2dp

- Solve multi-step number problems

all four quadrants

Algebra

- Introduce simple use of unknowns

Data

- Use pie charts
- Calculate mean averages

Science

- Introduce ratio & proportion

History

-

Listen & engage

- Engage in conversations, expressing opinions
- Speak in simple language & be understood
- Develop appropriate pronunciation
- Present ideas & information orally
- Show understanding in simple reading
- Adapt known language to create new ideas
-

Perform with control & expression solo & in ensembles

- Improvise & compose using dimensions of music
- Listen to detail and recall aurally
- Use & understand basics of staff notation

Biology

- Classification, including micro-organisms
- Health & Lifestyles, incl. circulatory system
- Evolution & Adaptation

Physics

- Light & Shadows; the eye
- Forces, including gravity
- Electricity: investigating circuits

British History (taught chronologically)

- An extended period study, e.g.
 - *The changing power of monarchs*
 - *Significant turning points in British history*
 - *Crime & punishment*
 - *Leisure*

Broader History Study

- Non-European society, i.e.
 - *Islamic civilization, including Baghdad*
 - *Mayan civilization*
 - *Benin (West Africa)*
-

Describe people, places & things

- Understand basic grammar, e.g. gender

Physical Education (UKS2)

- Use running, jumping, catching and throwing in isolation and in combination
- Play competitive games, applying basic principles
- Develop flexibility & control in gym, dance & athletics
- Take part in Outdoor & Adventurous activities
- Compare performances to achieve personal bests
- *Swimming proficiency at 25m (KS1 or KS2)*

•

Develop an understanding of the history of music, including great musicians & composers

Religious

Education

Diocesan Scheme of Work